



Personal

- Address**  
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- Date of birth**  
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- Website**  
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Languages

- English
- Dutch
- Afrikaans
- German
- French

I'm Charlie, a resourceful and curious software engineer with a love for programming and making games. Being born in South-Africa, then moving to the UK and eventually to the Netherlands has given me a broad range of experiences that I use to improve myself and continually grow my skill set.

Work experience

- Teaching Assistant** Nov 2023 - Jul 2025  
[Utrecht University, Utrecht](#)  
Courses:
  - Software Testing & Verification
  - Persuasive Technologies
- Assembly Line Worker** Jun 2020 - Aug 2020  
[Spirotech BV, Helmond](#)
- Assembly Line Worker** Jun 2019 - Jul 2019  
[Spirotech BV, Helmond](#)
- Game Programmer (Internship)** Mar 2019 - Mar 2019  
[BeamNG GmbH, Bremen](#)
- Assembly Line Worker** Jun 2018 - Jul 2018  
[Spirotech BV, Helmond](#)

Education and Qualifications

- Master's degree, Game & Media Technology** Aug 2023 - Jul 2025  
[Utrecht University, Utrecht](#)
- Bachelor's degree, Computer Science** Sep 2020 - Aug 2023  
[Utrecht University, Utrecht](#)
- VWO, Natuur en Techniek** 2014 - 2020  
[Jan van Brabant College, Helmond](#)

Skills

- C#
- Python
- Java
- TypeScript / HTML/ CSS
- SQL
- Haskell
- C++
- Git
- Software Testing
- Video & Image editing

Certificates

- Diploma of Education, English Language and Literature, Higher Level** 2020  
[International Baccalaureate](#)

